

# Ocean v2

The Ocean was designed to produce studio quality classic and ambient reverb, enabling you to set different moods without having to sacrifice too much precious pedal-board space due to its small size. It offers a wide range of textures, from thick, endless hall reverb to symphonic shimmer and vintage spring reverb.

It features three different reverb modes: Hall, Shimmer and Spring, all customize-able via Size, Diffuse and Storm controls. The Mix control lets you adjust the level of the reverb volume in respect to the dry signal.

Also an internal trimmer lets you adjust the master volume of the pedal, in case that any volume drop or boost is caused by the reverb effect (default adjustment at unity gain when Mix control is all the way off).

Another very important aspect of the Ocean is that it does something that many reverb pedals fail to accomplish. It respects your signal and preserves your sound signature!

All this makes the Ocean ideal for any musical adventure.

**Hall mode (HL)** Choose from echo similar to that of a small room all the way to a long "haunted" hall.

- **Size** – Determines the size of the room where the effect is produced. Zero for a small room (almost no reverb) and full for endless long trails and echo.
- **Storm** - Controls the damping of the effect.
- **Diffuse** – Mimics the material of the room's walls. Zero for glass on which sound waves would bounce and full for a less reflective material which would diffuse the effect.

**Shimmer mode (SH)** From classic hall reverb to symphonic – almost infinite reverb with pads and overtones.

- **Size** – Determines the size of the room where the effect is produced. Zero for a small room (almost no reverb) and full for endless long trails and echo.
- **Storm** - Adjust the level of pads and overtones which create the Shimmer effect. Turn clockwise to increase the magic.
- **Diffuse** – Mimics the material of the room's walls. Zero for glass on which sound waves would bounce and full for a less reflective material which would diffuse the effect.

**Spring mode (SP)** Classic vintage spring reverb similar to that of an actual spring reverb tank. From very short and 'small sized room' effect, to vintage 'surf' and all the way to glorious splash and 'boingy' spring reverb.

- **Size** – Determine the size of the reverb tank as well as the number of springs. Turn clockwise for a bigger tank and longer tail.
- **Storm** – Adjust the level of "spring" effect in your sound. Set to zero for almost no spring action and turn clockwise to increase the spring vibration effect as your signal makes its way through the tank.
- **Diffuse** – Adjust the tone of the reverb effect. Turn clockwise to lower the threshold of higher frequencies in the wet signal.

## **Specs:**

- Handmade in Athens, Greece
- True Bypass
- 3 types of studio quality reverb
- 1 Heavy Duty Foot-switch for enable / disable the pedal
- Power supply: regulated 9-12V DC (center -)
- Max power consumption : 56mA @ 9V DC
- Heavy duty & light weight aluminum box
- Dimensions: 112mm(Width) x 60mm(Depth) x 31mm(Height)

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